Acceleration Lesson Notes

Velocity Speed + Direction (at any given instant in time)

Accelerating Objects are changing their velocity ... either their speed or their direction.

Three ways to accelerate:

1. Speed up2. Slow down3. Change directions

Acceleration The rate at which the velocity changes.

Acceleration Equation:

	Appeloration =	$\Delta \textbf{velocity}$		Δν	
	Acceleration –	∆time	ave ave	Δt	
Acceleration Units: 1. (mi/hr)/s	2. (km/hr)/s	3.	(m/s)/s	4. m/s²	

An acceleration of 5.0 m/s/s means ...

... the velocity of the object changes by 5.0 m/s every 1.0 second of travel.

Determining acceleration values from velocity-time data (answers at end of page):

Table 1		Та	Table 2		Table 3		Table 4	
Time (s)	Velocity (m/s)							
0.0	0.0	0.0	12.0	0.0	0.0	0.0	0.0	
1.0	5.0	1.0	15.0	1.0	4.0	1.0	2.0	
2.0	10.0	2.0	18.0	2.0	8.0	2.0	4.0	
3.0	15.0	3.0	21.0	3.0	12.0	3.0	6.0	
4.0	20.0	4.0	24.0	4.0	16.0	4.0	8.0	
5.0	25.0	5.0	27.0	5.0	20.0	5.0	10.0	

Rules for Acceleration Direction

- 1. For a **speeding up** object, acceleration is in the **same direction** that object moves.
- 2. For a slowing down object, acceleration is in the opposite direction that object moves.

(**Review**: for **Velocity**, direction of velocity vector is the same direction that object moves.)



Your Turn: A sled accelerates from 1.4 m/s to 7.9 m/s in 5.1 s. Determine the acceleration of the sled.

An acceleration of -6.2 m/s/s means accelerating left (or west or down ...) at 6.2 m/s/s.

A uniform acceleration means the velocity is changing by the same amount each second.